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| **Title** | ***Connect Four Game*** |
| **Description** | Connect Four is a two-player strategy game.   * Played on a grid 6\*7. * Each Player has its own coins color. |
| **Group size** | 1-4 members |
| **Duration** |  |
| **Deliverables** | You have to deliver:   * System with GUI that fulfills the above requirements. * Well-designed project (i.e. classes, relations) * Project’s documentation: * The project name. * The team members; names and sections’ numbers. * Description of the project and what you have done. * Snap shots of the project and how it works.   Please, add some code snippets from your project. |
| **Bonus extensions** | One player game (Player versus computer) |
| **Mentor** | TA. Hadeer El-Saadawy |
| **Notes** |  |